

GAME DESIGN PORTFOLIO / 2026

VINICIUS VIEIRA JULIO

**Game Designer / Unreal Systems Designer / Technical
Lead / UI-UX**

13 years in programming / 7+ years with Unreal Engine

Every project in this portfolio was created entirely by me. From game design, level design, art, and UI/UX to programming, testing and implementation.

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TWINSPELL

CO-OP ACTION
ROGUELIKE

Wishlist on Steam -
[Twinspell](#)





65



SKELETON KING



Alpha v.0.0.5
#1958

Loja

DIREITA



VAZIO



VAZIO

ESQUERDA



KAELION FIRE BOLT



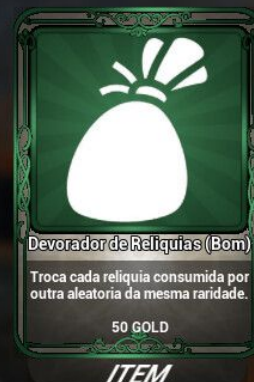
CASCATA DO TROVÃO

MOVIMENTO



PISCAR TRAÇO

RELÍQUIAS



FECHAR



ARTEFATO



Alpha v.0.0.5
#1958

BOUNCER



THUNDER CASCADE



ESQUERDA

ELYNDRA WATER BOLT



METEOR



MOVIMENTO

SIMPLE DASH



KALAYA - TALES OF FALLEN GODS

RPG + HACK N SLASH
Play our demo for free
[Kalaya Demo](#)











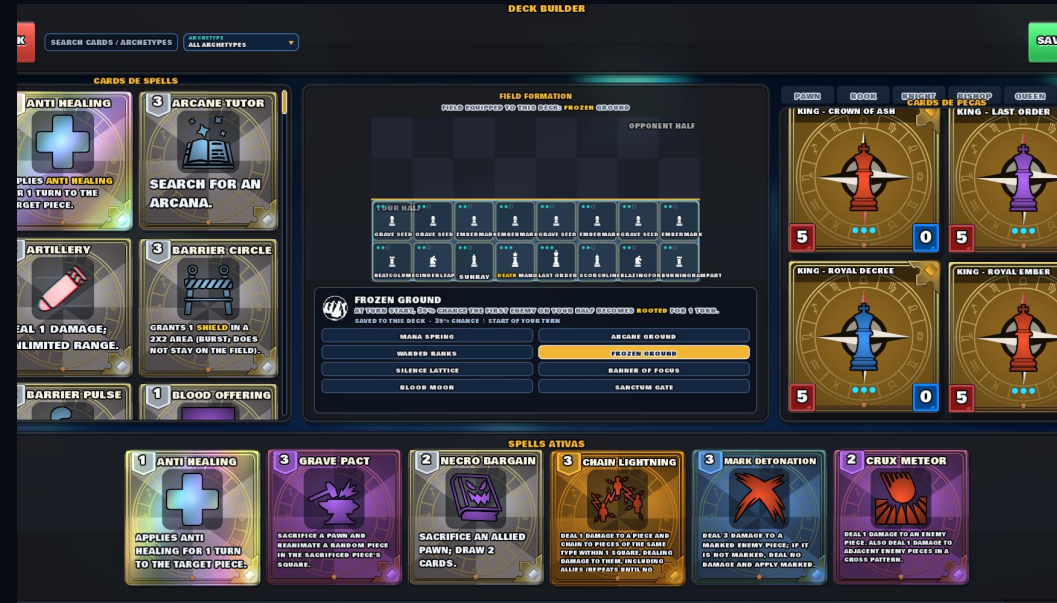
ARCANA CHECKMATE

CHESS + ROGUELIKE +
DECKBUILDER

Play our demo for free
[Arcana Checkmate](#)



ARCANA CHECKMATE



ARCANA CHECKMATE TURN: 5 PLAYER: WHITE STATE: ONGOING MODE: HUMAN VS AI AI: NORMAL TIME: 3:02 CAP W: 0 CAP B: 2 ARCANA: 0

KEYWORDS MENU

YOUR PIECE GRAVE 2



YOUR TRAPS



ENEMY TRAPS



ENEMY GRAVE 0

PIECE INFO



PAWN - EMBERMARK

BLACK

ENEMY

BURN

HEALTH 2 / 2

MANA

SKILL

EMBER MARK

LV 2 - COMMON
COST 1 — APPLY EMBER TO AN ADJACENT ENEMY PIECE FOR 2 TURNS. THE NEXT TIME IT TAKES DAMAGE, IT

STATUS



ARCANA LIBRARY (HAND 6/6)

MY DECK 12

MY ARCANA GRAVE 0

ENEMY ARCANA GRAVE 2

FIELD EFFECTS

FIELD EFFECTS

YOU: FROZEN GROUND (35%)
THE FIRST ENEMY PIECE ON YOUR HALF BECOMES ROOTED FOR 1

ENEMY: ARCANE GROUND (DEAL)



LOG

TXT



WARD? WARD!



BL BLACK PAWN MOVES TO D5



WH WHITE QUEEN MOVES TO G4



SMITE



BL BLACK BISHOP CAPTURES QUEEN AT G4



FROZEN GROUND
TRIGGERED AT G4: FROZEN



WH WHITE PAWN MOVES TO C4



BL BLACK PAWN CAPTURES PAWN AT C4



FROZEN GROUND
TRIGGERED AT C4: FROZEN



LAST CARD PLAYED

2 SMITE



DEAL 2 DAMAGE.



FROZEN GROUND • FOIL



ROOT (1 TURNO)
CANNOT MOVE, NOT EVEN BY ALLIED MOVEMENT. ENEMY-FORCED MOVEMENT STILL WORKS.

[UPKEEP][ZONE #0] FROZEN GROUND TRIGGERED AT C4: FROZEN GROUND ROOTED PAWN

ARCANA



REANIMATE
SACRIFICE A PAWN AND REANIMATE A RANDOM PIECE IN THE SACRIFICED PIECE'S GRAVE.



BURN
DEAL 1 DAMAGE TO A PIECE AND CHAIN TO PIECES OF THE SAME TYPE WITHIN 1 SQUARE, DEALING DAMAGE.



BURN
DEAL 1 DAMAGE TO A PIECE AND CHAIN TO PIECES OF THE SAME TYPE WITHIN 1 SQUARE, DEALING DAMAGE.



REANIMATE
SACRIFICE A PAWN AND REANIMATE A RANDOM PIECE IN THE SACRIFICED PIECE'S GRAVE.



REANIMATE
SACRIFICE AN ALLIED PAWN; DRAW 2 CARDS.



BURN
DEAL 1 DAMAGE TO AN ENEMY PIECE. ALSO DEAL 1 DAMAGE TO ADJACENT

ARCHVIZ

ARCHITECTURE +
UNREAL / TWINMOTION /
PHOTOSHOP / SKETCHUP



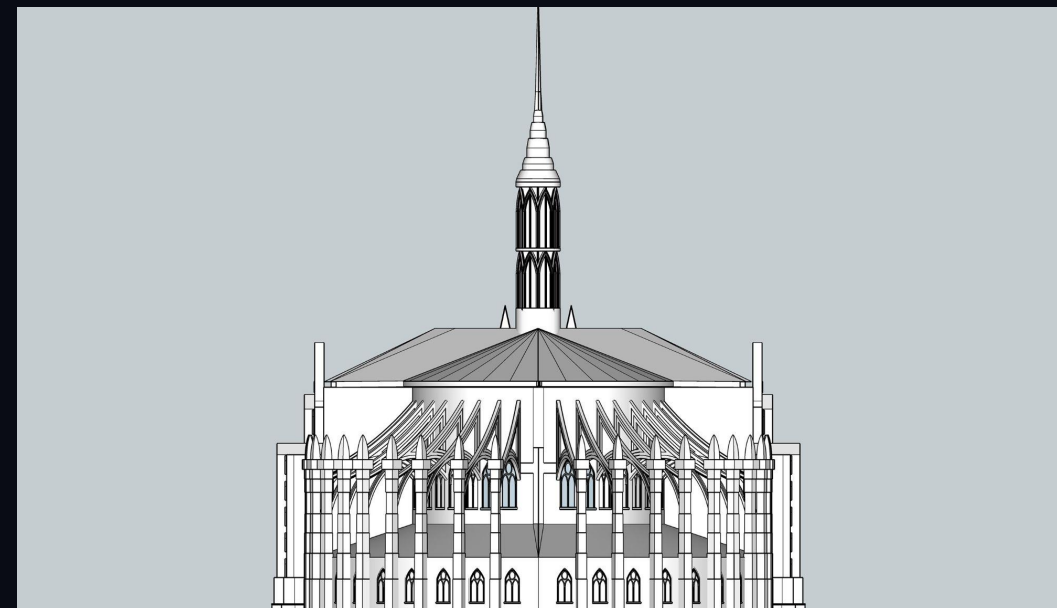
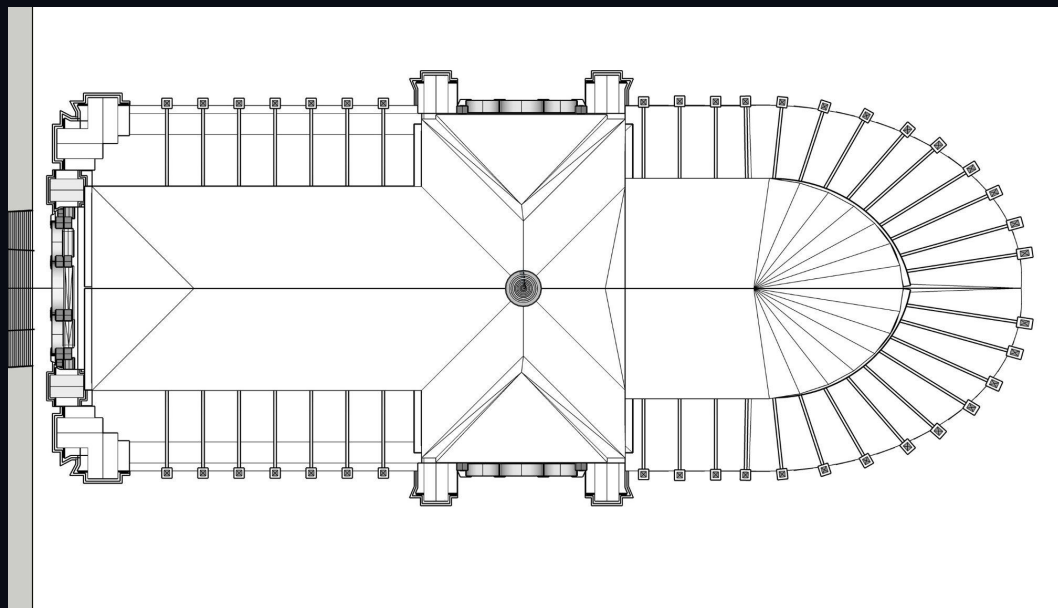
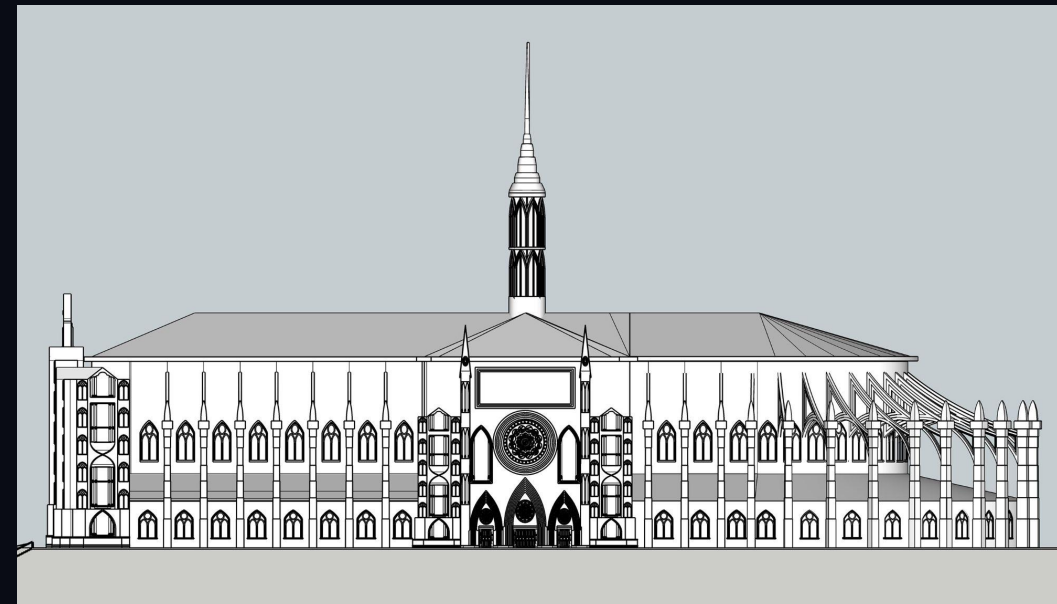


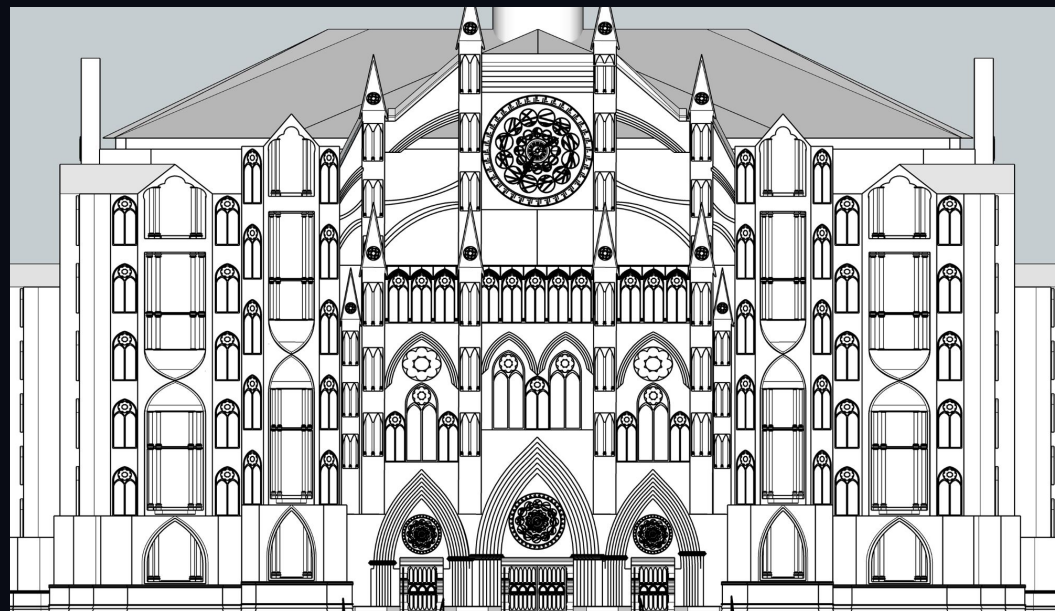
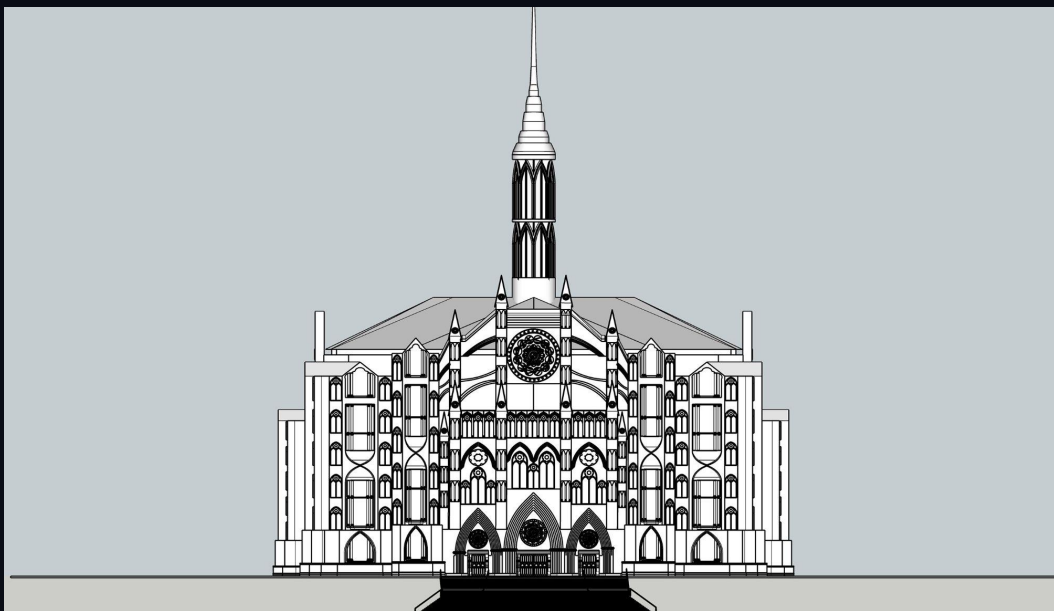
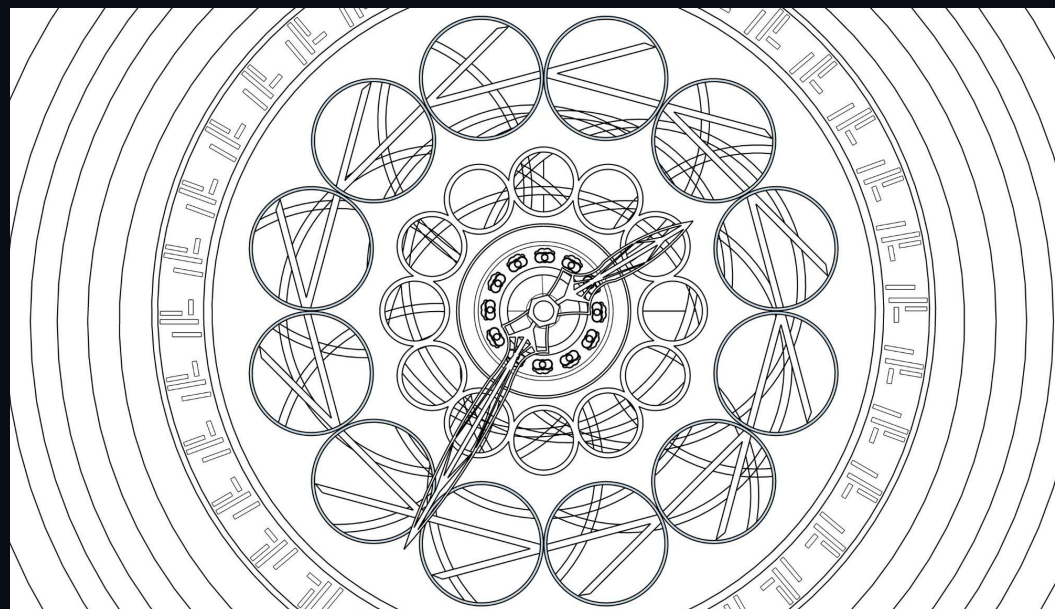
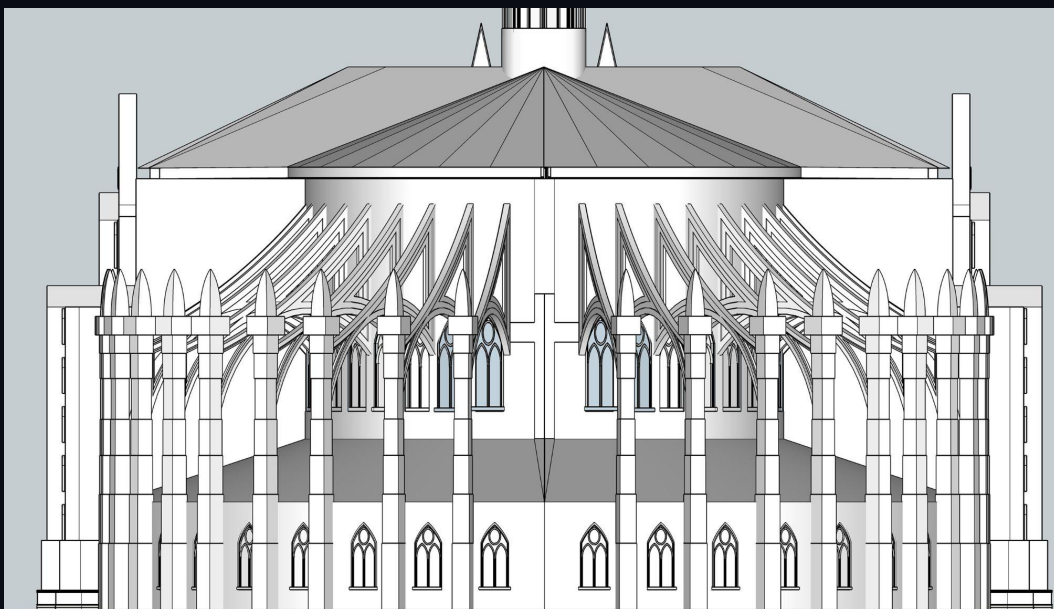


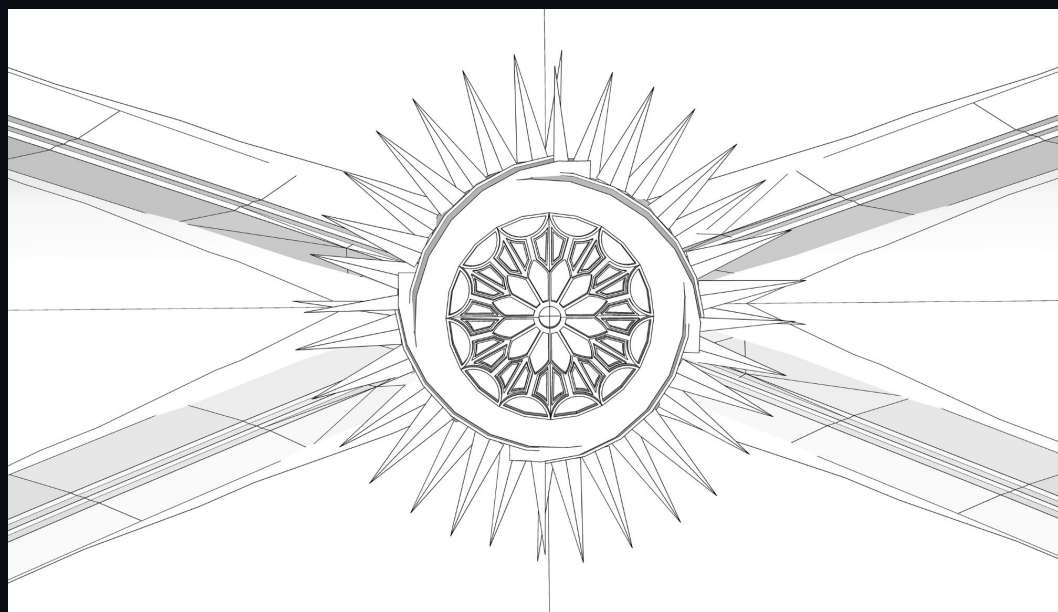
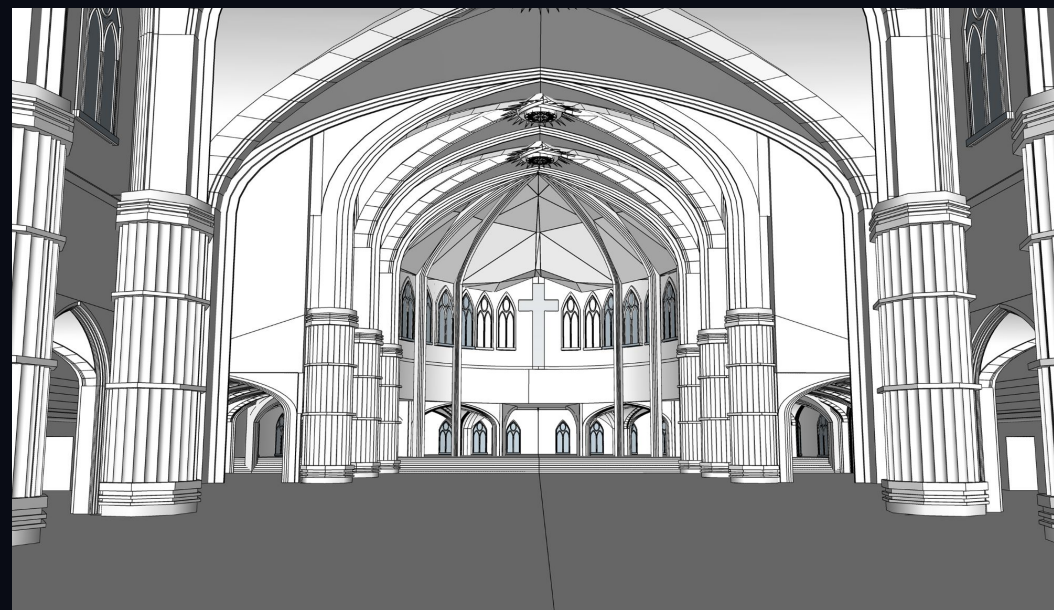










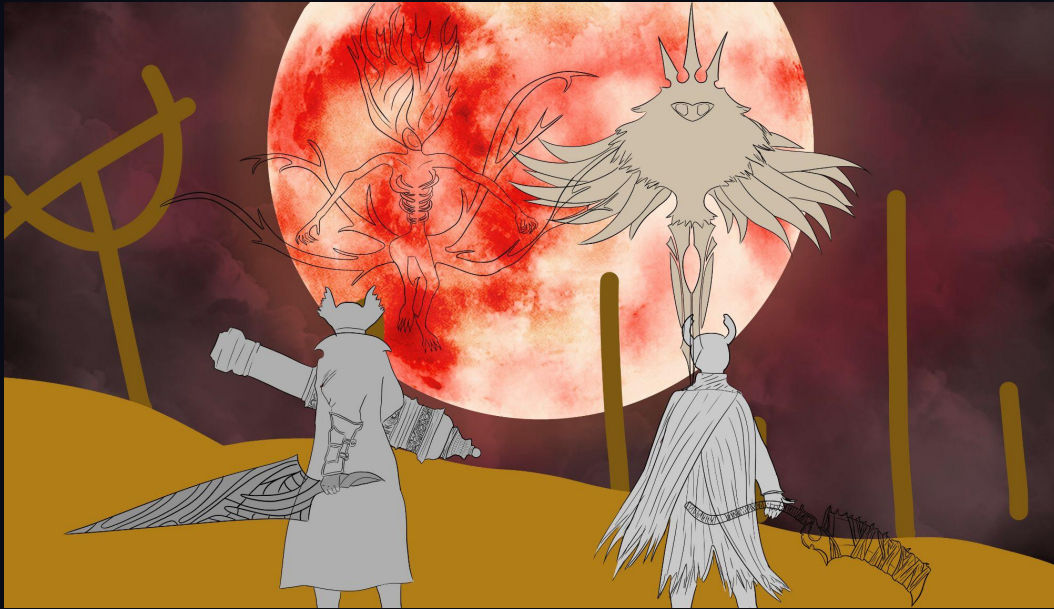


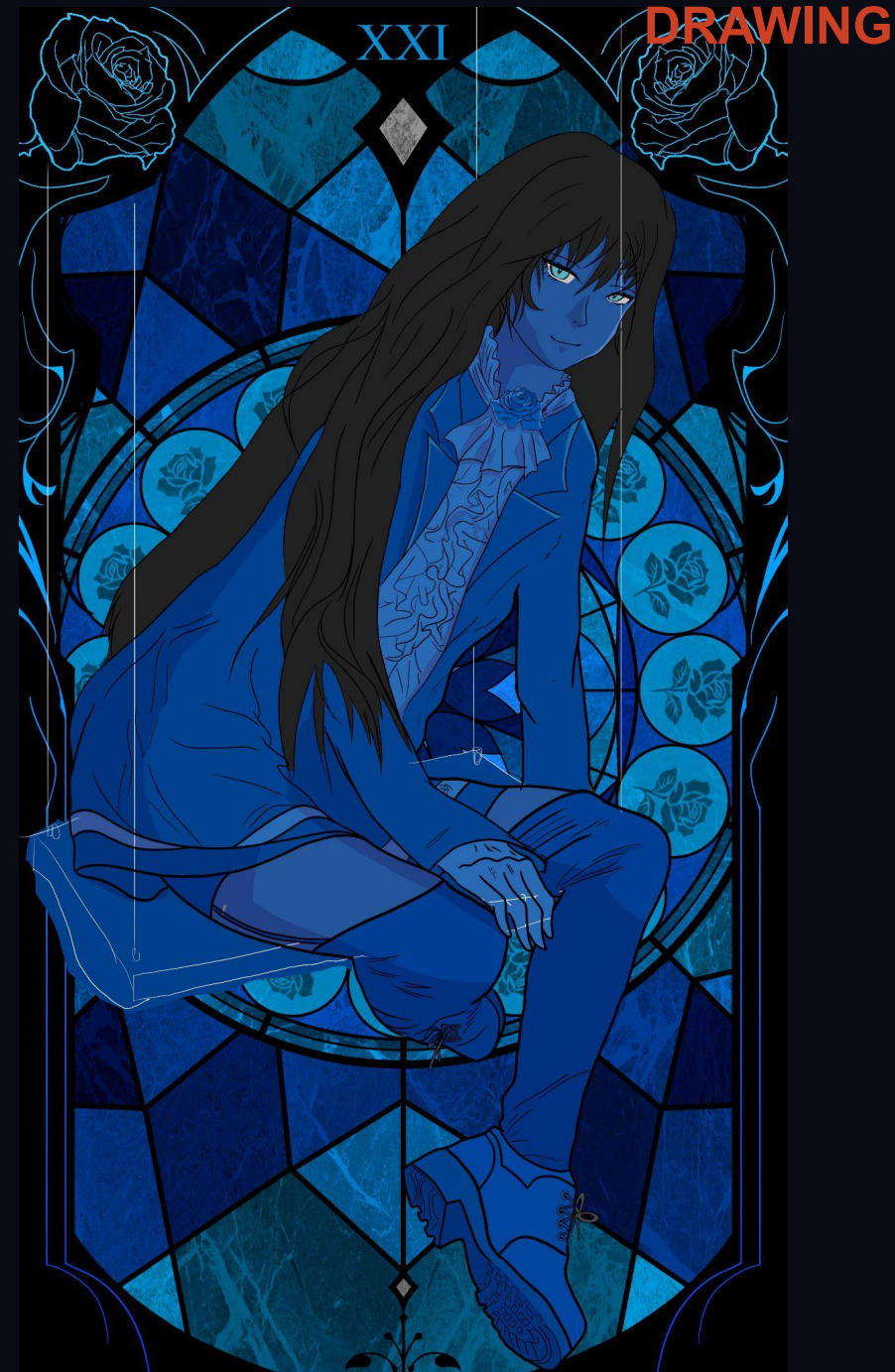
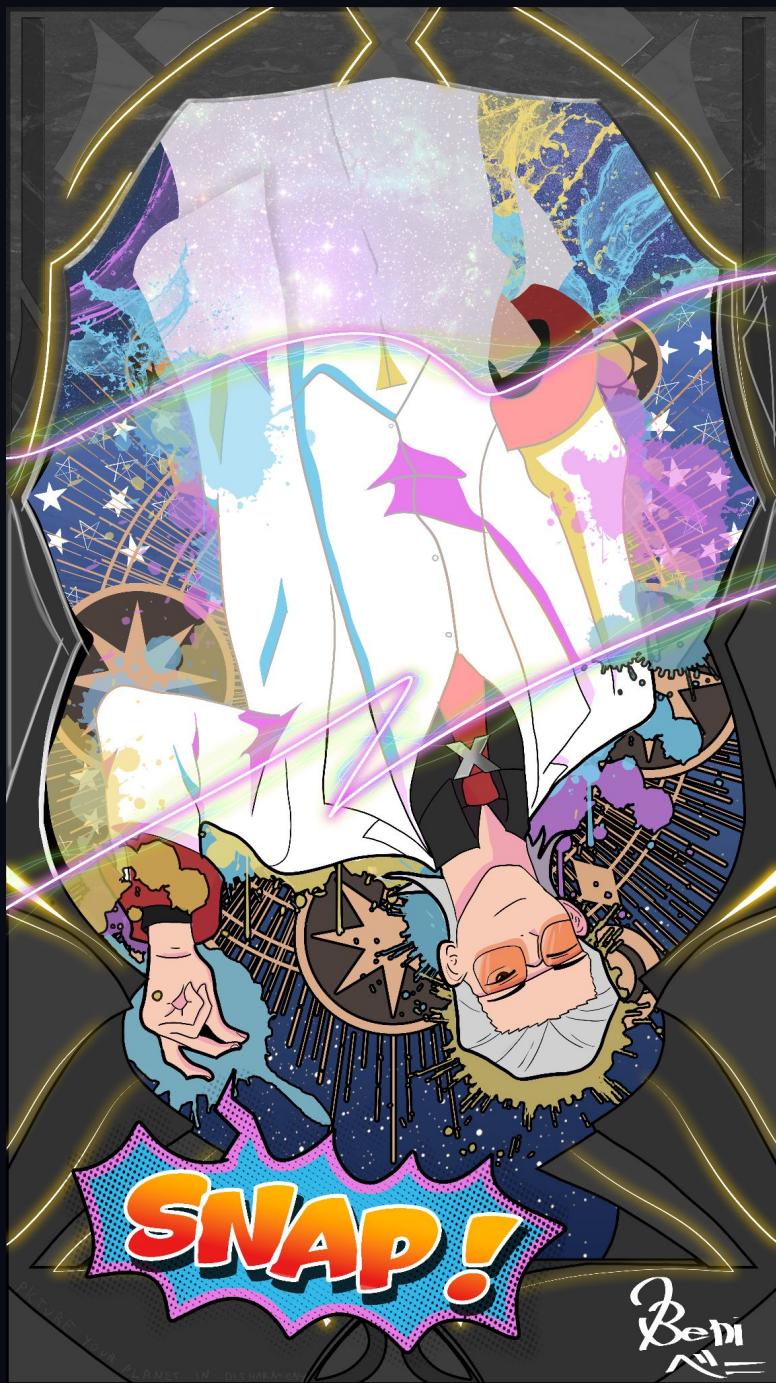
DRAWING

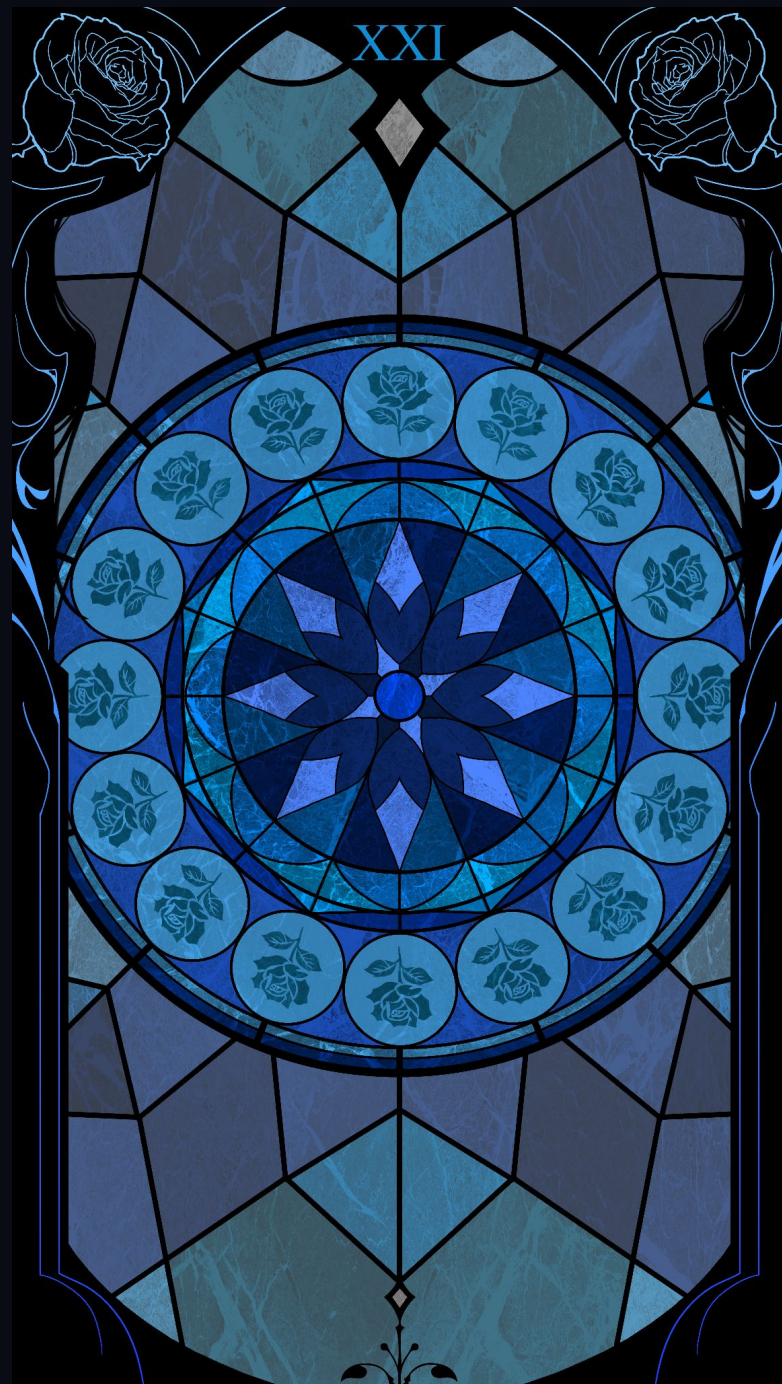
PHOTOSHOP



Bem
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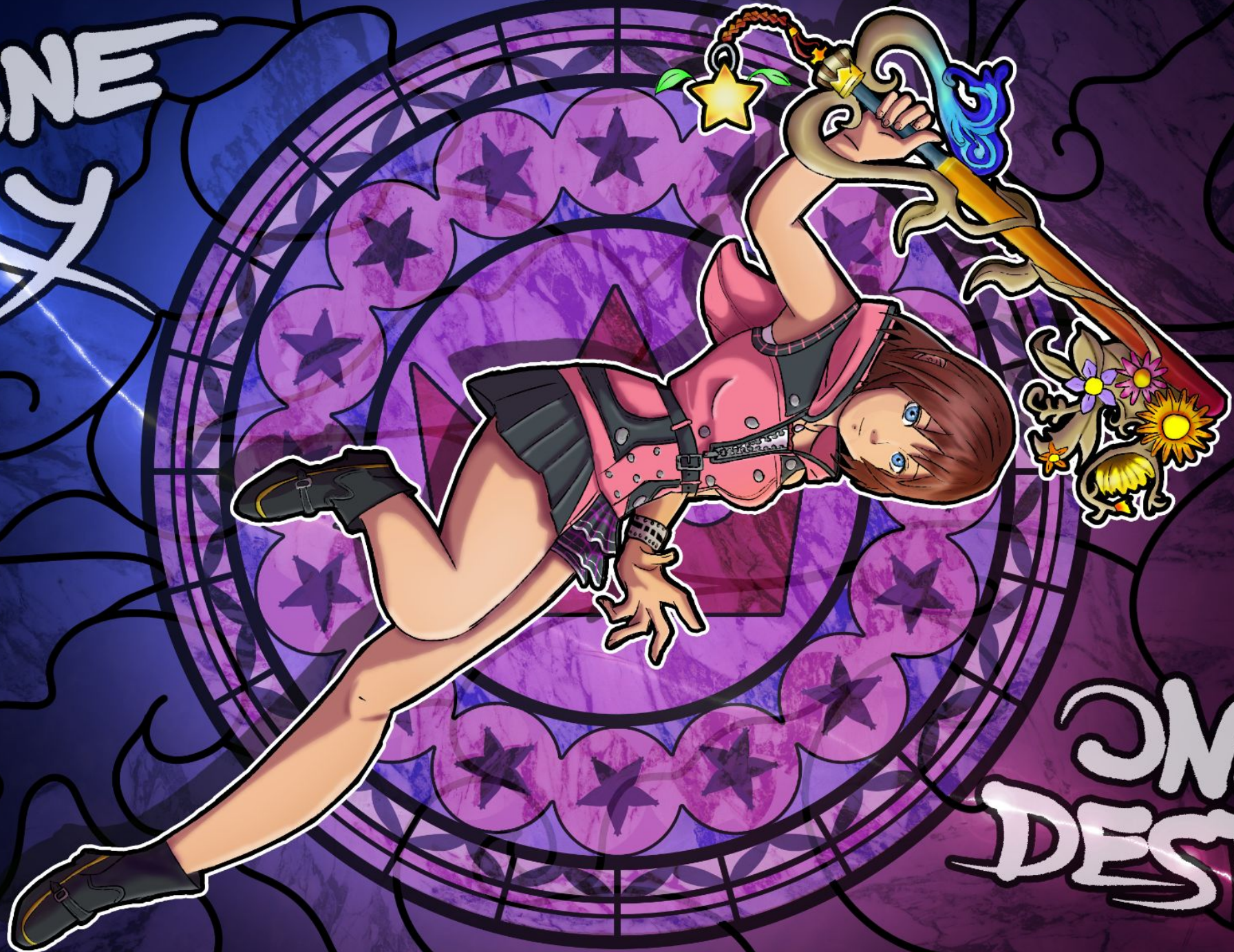






DRAWING

ONE
SKY



ONE
DESTINY

